



Unity is a Minspeak® vocabulary system. It helps AAC users find and say common words quickly. Unity comes in 1-Hit and sequenced versions. In sequenced versions, users choose symbols in short patterns. These patterns help users find words. Every word in Unity is part of a pattern. This guide uses Unity 84 Sequenced as an example.

Core Vocabulary

...includes the words people use most often. These words work for many topics, people, and places. Core words help people build language and communicate more easily.

Fringe Vocabulary

...includes words people use less often. These words are usually about specific topics or activities. Many fringe words are nouns, such as the names of people, places, foods, and favorite things.

Activity Row

The top row is also called the Activity Row. It gives you quick access to tools, a keyboard, social words, phrases and vocabulary for activities.

Unity Patterns

Words in Unity follow patterns. The most common words can be said with one key press. These keys have lowercase labels.

English 1-hit words:

not, are, is, was, were, on, to, of, a, an, the

Pattern 1: Verbs, Adjectives, Category Nouns

To say these words, select a core symbol. Then select a verb, adjective, or noun key. The keys use colors to help you find each word type:

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- Green = verbs (action words)
- Blue = adjectives (describing words)
- Orange = category nouns (groups of things)

For example, if you select the BED symbol, you will see:

- Sleep words on the green verb keys
- Tired words on the blue adjective keys
- Furniture on the orange noun key

Verb sequences will always end on a green verb key.

Pattern 2: Nouns

Nouns name people, places, and things. In Unity, you can find nouns in the activity row after you select a core symbol. Nouns are grouped by category, so they are easier to find.

	Names
	Classes, Grades
	Toys, Games
	Hobbies
	Jobs, Employment, Tools
	Money
	Feelings
	Reading Materials, Book Parts, Genres
	Sports and Equipment
	Signs

	Countries/States, Directions
	Family, People
	Animals
	Time
	Community Places, Playground
	Accessories
	Nature, Solar System
	Colors, Supplies
	Body, Hygiene, Sensory
	Medical, Assistive Tech
	Cell Tech, Apps, Social Media
	Rooms, Buildings, Building Parts
	Vehicles, Vehicle Parts, Transportation
	Containers
	Clothing, Materials, Patterns
	Food, Meals
	Shapes, Holidays, Holiday Items
	Beverages
	Television, Events

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	Dishes, Appliances
	Furniture, Linens

Pattern 3: Pronouns

Pronouns are words that take the place of nouns. In Unity, the yellow pronoun keys are used to say different types of pronouns including:

- Subject pronouns (I, you, he, she, it, we, they)
- Object pronouns (me, you, him, her, it, us, them)
- Possessive pronouns (my, mine, your, yours, his, her, hers, its, our, ours, their, theirs)
- Reflexive pronouns (myself, yourself, himself, herself, itself, ourselves, yourself)

I



me



my



mine



myself



Pattern 4: Pronoun Verb Phrases (English)

Many English phrases use a pronoun and a verb. In Unity, you can make these phrases with simply symbol patterns. For example, you can say:

I can



I can't



Can I



Can't I



Pattern 5: Grammar Words

Grammar words help us make sentences. In Unity, you can say many grammar words with two keys. These include:

Interjections please, oops, yum, yuk



Determiners this, that, all, none



Helping Verbs am, be, would, could



Prepositions in, out, on, off, up



Question Words who, what, when, why



Conjunctions and, or, but, if, because



Adverbs very, again, here, now



TIP: Use **Word Finder** to look up a word. Go to the keyboard. Find the purple Word Finder button. Type the word you want to find.

Find More Information about Unity and Minspeak Family of Vocabularies

Visit [Minspeak Academy](https://www.minspeakacademy.com/)

