

LAMP Words for Life (LAMP WFL) is an AAC vocabulary for communication devices. It is based on the LAMP approach. LAMP teaches language by having one motor pattern say a word every time.

1. A **word-based system** focusing on **core vocabulary** (words people use often in many situations) while still giving quick access to **fringe vocabulary** (more specific words like names, places, and favorite things).
2. **One motor plan per word** supports fast, automatic communication (no duplicate words).
3. **Consistent motor plans** that can grow but do not change as language develops.
4. **Efficient access:** In the Full version, all words are available in 3 button presses or less.
5. **Visual Consistency:** 1-hit and Full home screen buttons have the same labels and symbols.
6. **Clear 2nd screen labels:** When core buttons lead to a 3rd screen, only words with the same root are included. For example, light may lead to lighter, lightest, and lightly. This keeps pathways clear.
7. **No carrier phrases:** You do not have to hear a different word to say the word you want; words are available on their own.

Two Versions

1-Hit has 80 words spoken with one button press. This helps learners because they hear the word right away. The words “mom” and “dad” require two button presses.

Full has thousands of words. All words can be spoken with one to three button presses. Full supports full grammar. It can be simplified for learners using the Vocabulary Builder feature.

How Words are Organized

This section explains categories for the people teaching the vocabulary. When teaching users, focus on the motor pattern for each word.

8. LAMP WFL is organized in layers. The top layer or home screen is always the starting point. This helps the motor pattern for each word to always be the same.
1. The home screen has several common words that can be said with 1 button press: are/is/were/was/on/to/a/an/the.
2. The +s button adds “s/es” to the end of a word to make it plural.
3. The SPELL/NUM key goes to a keyboard.

Pronouns: Pronouns (words such as I/you/she/they) can be found on the left-hand side of the screen.

1. Pronouns are color-coded yellow.
2. In the full version, you have the option to use fewer button presses by using *pronoun phrases*.

To help the user understand the words being said when they press the buttons, teach single words before teaching pronoun phrases. For example, teach “I” and “want” before teaching “I want”. Pronoun phrases are available for when the user is speaking longer sentences.

Grammar Words

1. Helping verbs start with . (be/can/will/should)
2. Interjections start with . These words pop into conversation like fireworks pop into the sky (awesome/yuck/hello).
3. Determiners start with . The wizard is using his wand to point to words like this/that/those/these.
4. Conjunctions start with . Conjunctions join words together like the train cars are joined together (and/but/or; and also numbers and math words).
5. Prepositions start with . The cloud can go over/under/through the bridge.
6. Question Words start with . These include who, what, when, where, and why.
7. Adverbs start with . Words like very/ever/ready.

Verbs, Adjectives, and Category Nouns

- Select any other button on the home screen (for example, “eat”). When selected, you another layer of buttons with words related to that symbol (in this case, words related to eating such as “eat,” “hungry”, and “food”).
- Placement is important in the 2nd layer! Action words, describing words, and category nouns are color-coded and always end in the same place.
 - GREEN means action word; verb
 - BLUE means describing word; adjective
 - ORANGE means category noun
- Sometimes there is a 3rd layer. After you press “eat,” you see the word “eat” in the verb spot. You may also see words such as “GROW,” “BITE,” and “CHEW.” A word in all caps means there is a third layer.



Nouns

Nouns are usually found in the top two rows after you press a button on the home screen. The first five buttons on the second row are blank. You can use these blank buttons for a person’s favorite items. Some noun categories open a third screen. The table below shows examples of noun categories.

	names
	body parts
	clothing
	school
	games/toys
	jobs/tools
	money
	feelings
	things you read
	music
	sports
	family
	animals
	Time
	stores/community
	nature/places
	colors/art
	toiletries/health
	rooms/buildings
	people
	vehicles
	food

	technology
	holidays/shapes
	weather
	TV
	dishes/appliances
	furniture/linens

VOCABULARY BUILDER

Vocabulary Builder hides extra words. This helps the learner practice the movement to say words being taught. Choose words that fit the learner and teaching moment. A “transition” Vocabulary Builder file (~200 words) is available for the Full version that can act as a bridge between 1-Hit and Full. Be sure to allow time with the full vocabulary for exploration.

TIP: You can look up a word using the **Word Finder** tool. Go to the keyboard. Find the purple Word Finder button. Type in the word you want to find.